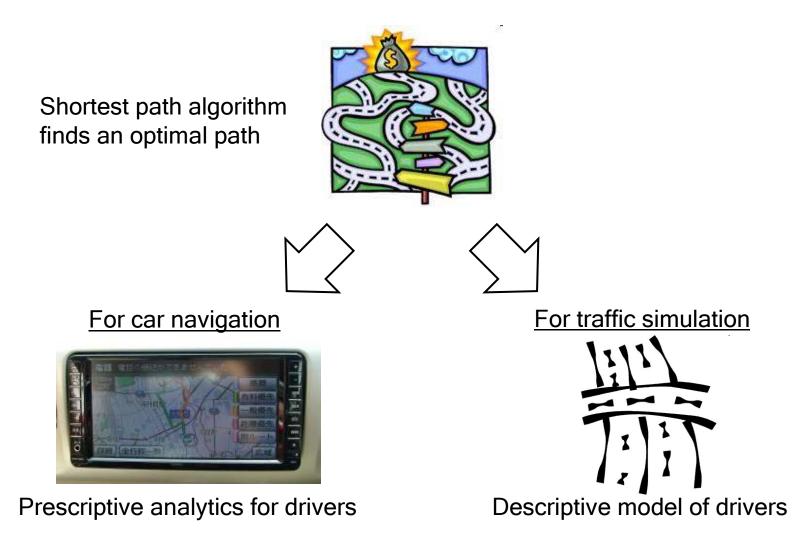
時間整合的マルコフ決定過程

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Today's route selection is limited



cf. sophisticated drivers select routes dynamically depending on latest conditions

Outline

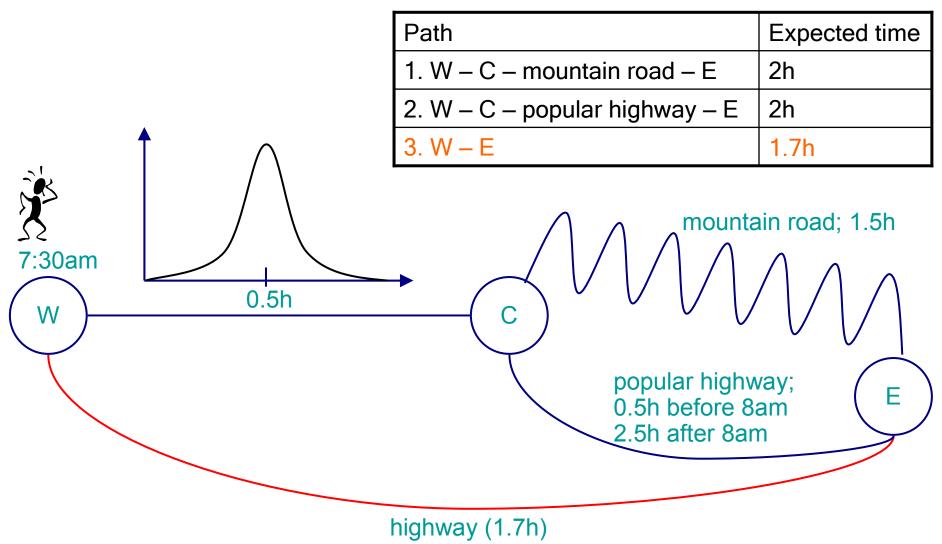
Limitations of traditional route selection

• Difficulties in selecting objective functions

• Time-consistent Markov decision processes

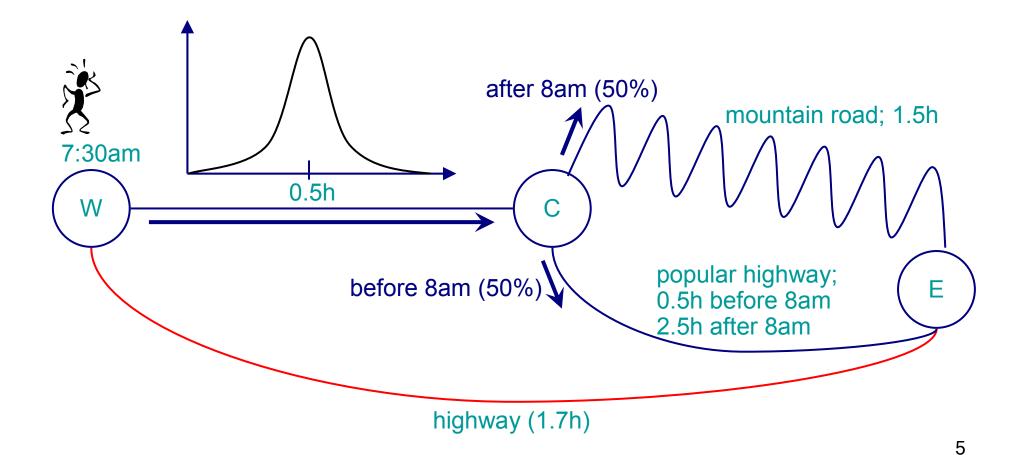
• Effectiveness of time-consistent Markov decision processes

Consider an example with three paths

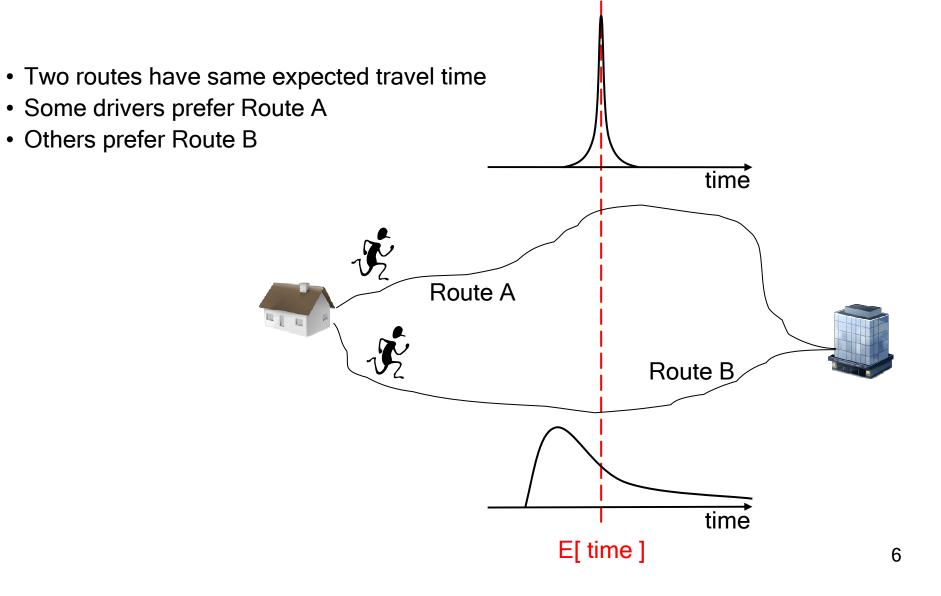


No path is better than a dynamic strategy

Expected time with the dynamic strategy is $0.5h + 0.5 \times 0.5h + 0.5 \times 1.5h = 1.5h$

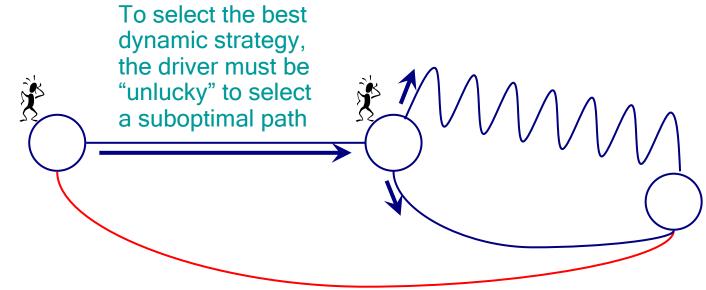


Expectation is obviously limited in representing drivers' preference under risk



We study models for selecting dynamic strategies

 Interpretation of the dynamic strategy with a model of path selection is convoluted



- Want to select optimal dynamic strategies with respect to a broad class of objective functions
 - personalized recommendation of dynamic strategies
 - realistic traffic simulation

Outline

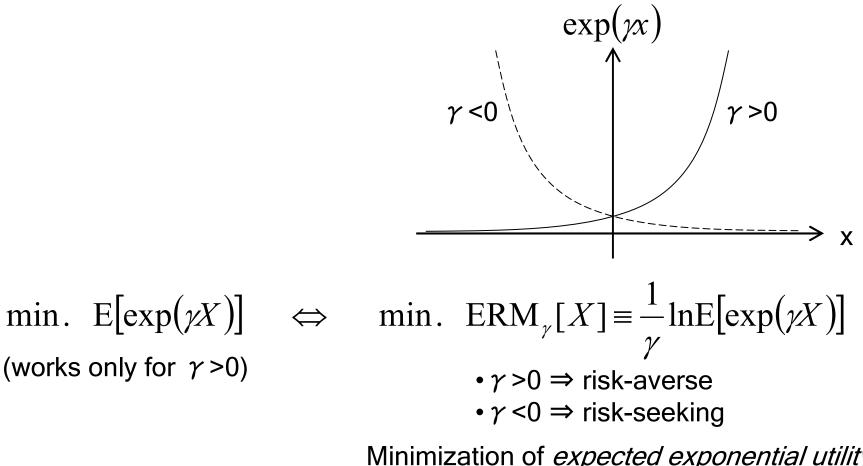
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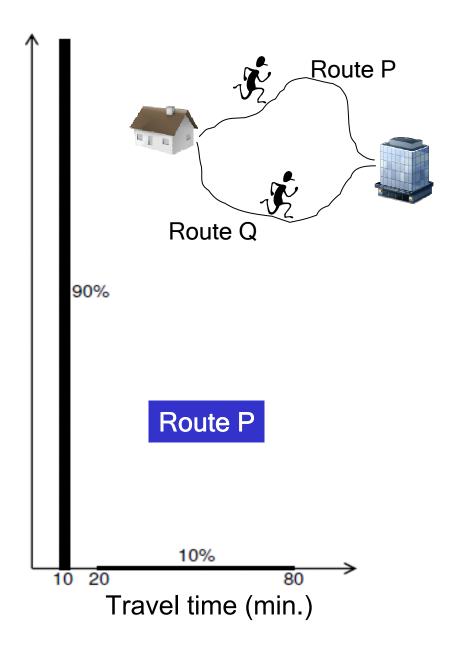
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Expected exponential utility is the standard objective of risk-sensitive Markov decision processes

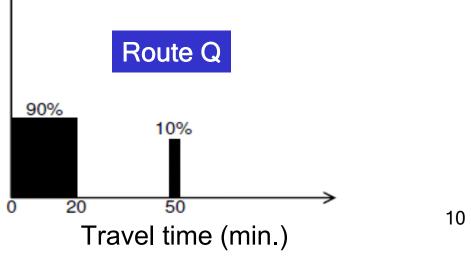


Minimization of *expected exponential utility* is essentially equivalent to minimization of *entropic risk measure*

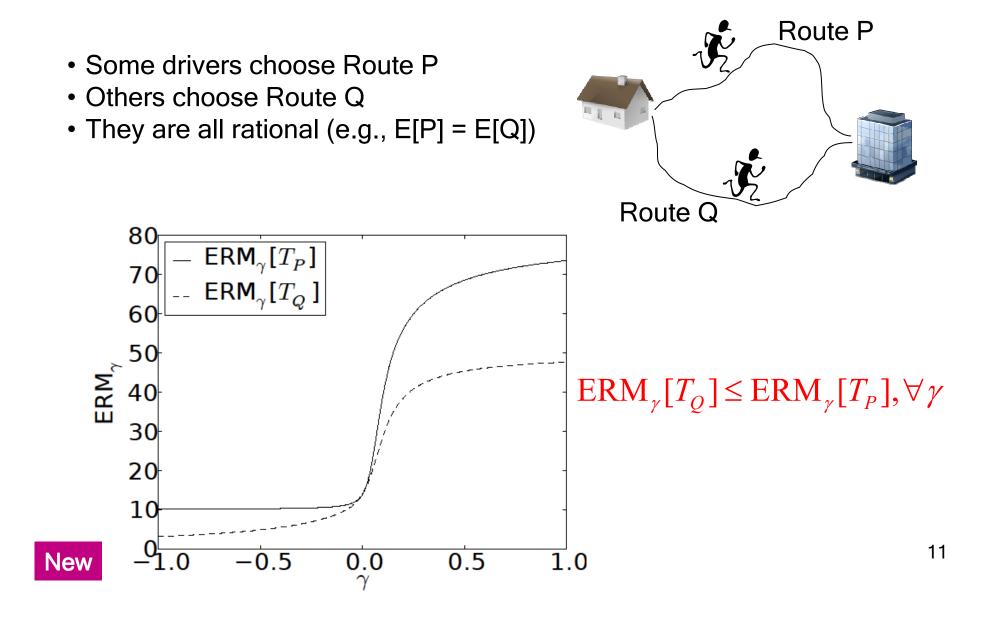
Which route would you take?



Probability	0.9 (normal)	0.1 (busy)
Route P	10 min.	Unif[20,80] min.
Route Q	Unif[0,20] min.	50 min.



Route P is never optimal with respect to any entropic risk measure



Expected utility is the standard objective function for decision making under risk

• Choose a dynamic strategy such that

E[u(T)]

is minimized

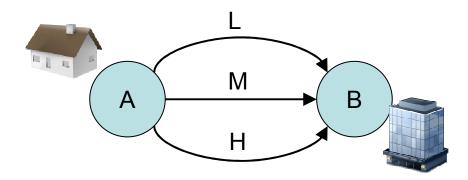
- T: travel time
- u: utility function

cf. Expected utility theory (von Neumann & Morgenstern 1944)

Entropic risk measure is a particular expected utility

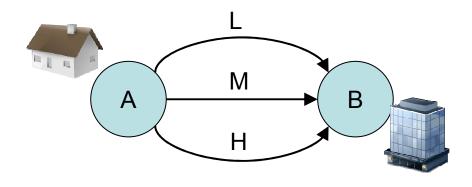
 $- u(x) = exp(\gamma x)$

For every path, does there exist a utility such that the path is optimal with respect to the expected utility?



	time	probability
T,	20	1.0
	10	0.3
T _M	20	0.5
	30	0.2
—	10	0.6
Ч	30	0.4

Expected utility is limited in representing driver's preference



For any utility function, u: $E[u(T_M)] = 0.5 E[u(T_L)] + 0.5 E[u(T_H)]$

\Rightarrow	We can have only
	$\mathbf{E}[u(T_L)] \leq \mathbf{E}[u(T_M)] \leq \mathbf{E}[u(T_H)]$
	or
	$\mathbf{E}[u(T_H)] \leq \mathbf{E}[u(T_M)] \leq \mathbf{E}[u(T_L)]$

Never choose M with expected utility

	time	probability				
T	20	1.0				
_	10	0.3				
Т _М	20	0.5				
	30	0.2				
Т _н	10	0.6				
	30	0.4				

Conditional tail expectation is a popular risk measure in finance

• Choose a dynamic strategy such that

$$CTE_{\alpha}[T] = \frac{(1-\beta)E[T | T > Q_{\alpha}] + (\beta - \alpha)Q_{\alpha}}{1-\alpha}$$

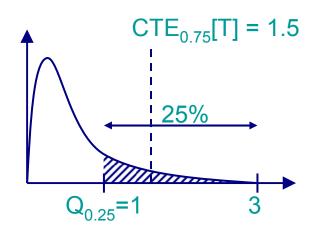
is minimized

- T: travel time

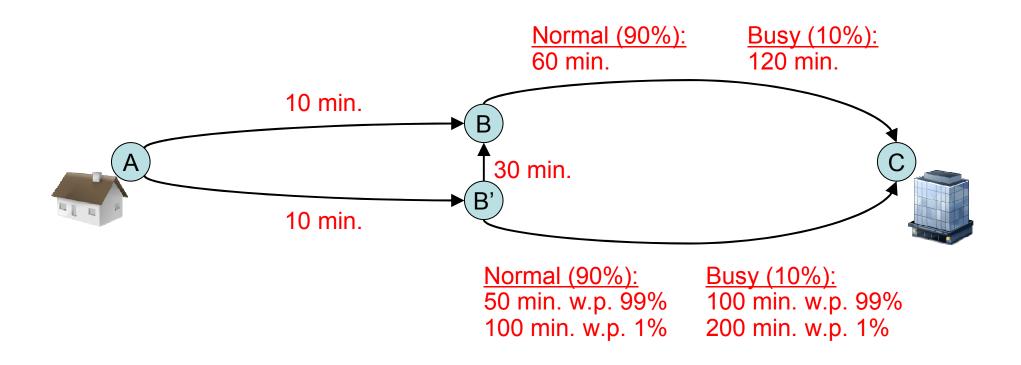
$$Q_{\alpha} \equiv \min\{t \mid \Pr(T \le t) \ge \alpha\}$$
$$\beta \equiv \Pr(T \le V_{\alpha})$$

• When T is continuous,

 $\operatorname{CTE}_{\alpha}[T] \equiv \operatorname{E}[T \mid T > Q_{\alpha}]$

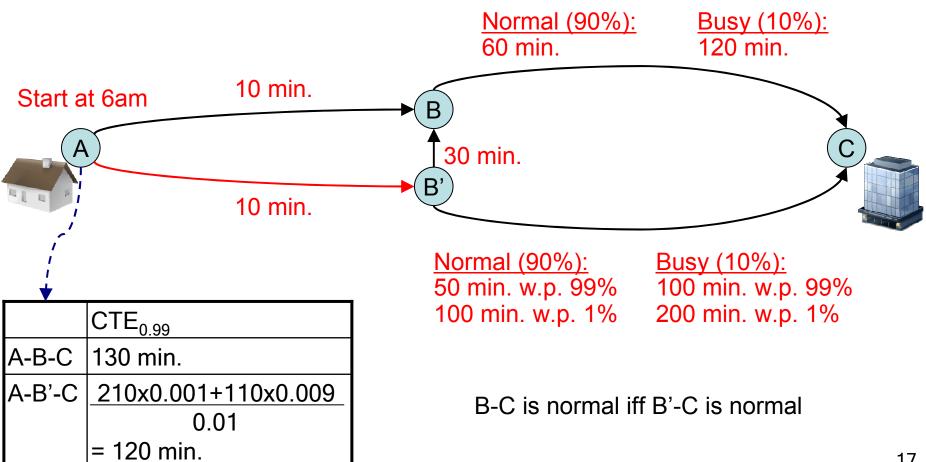


Choose either the road to B or that to B' when we leave A to reach C

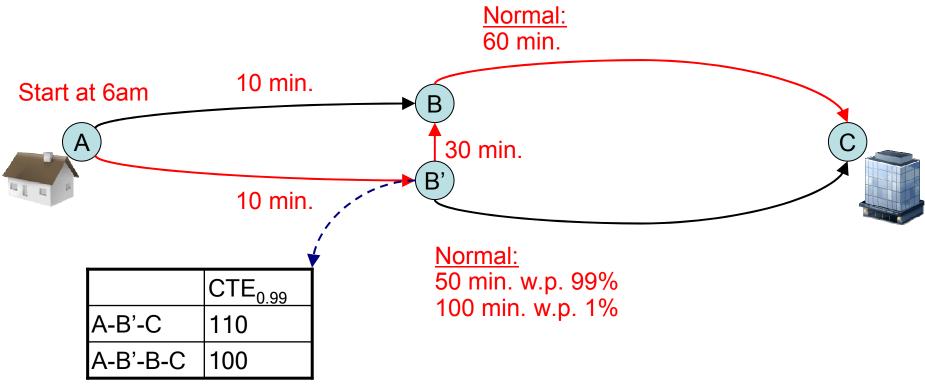


B-C is normal iff B'-C is normal

A-B'-C has smaller risk than A-B-C with respect to $CTE_{0.99}$

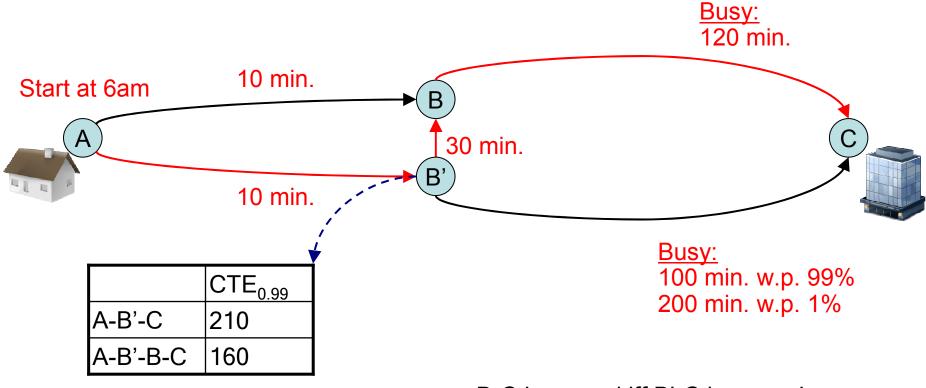


If traffic conditions are normal at B', B'-B-C appears to have smaller risk than B'-C with respect to CTE_{0.99}



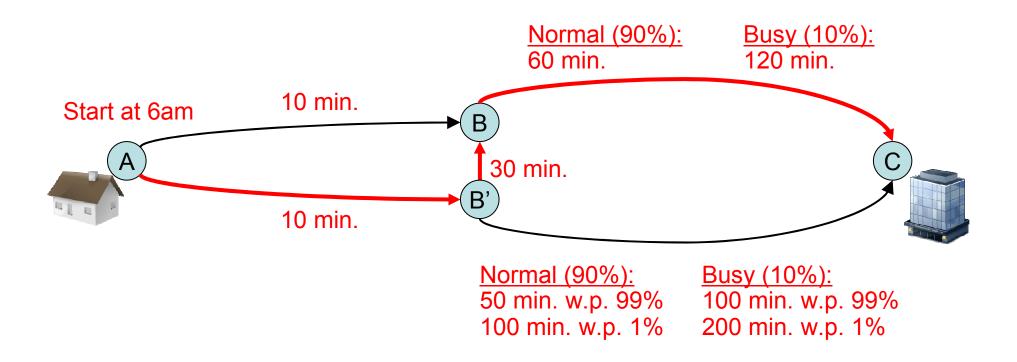
B-C is normal iff B'-C is normal

If traffic conditions are busy at B', B'-B-C appears to have smaller risk than B'-C with respect to CTE_{0.99}



B-C is normal iff B'-C is normal

Following "optimal" directions, we end up in taking a poor route surely



B-C is normal iff B'-C is normal

Outline

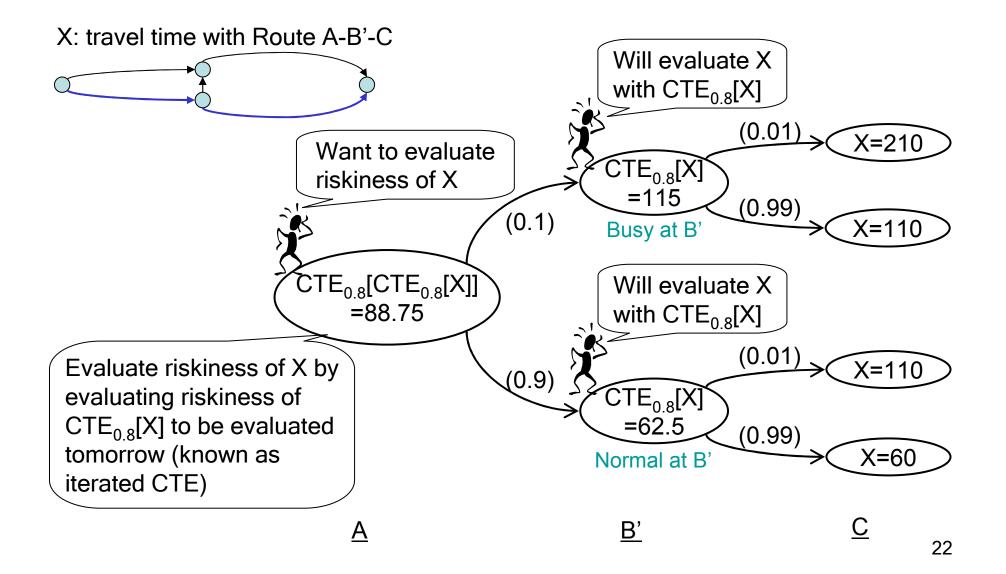
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Time-consistent Markov decision processes

Effectiveness of time-consistent Markov decision processes

We define a time-consistent MDP as the MDP whose objective is to minimize an iterated risk measure



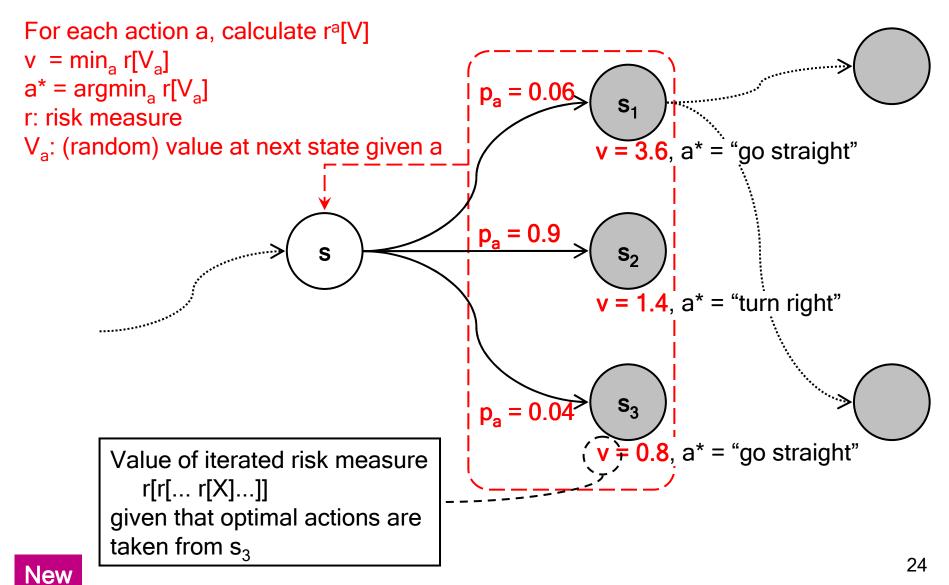
Formally, an iterated risk measure is a dynamic risk measure having a recursive structure

• (Ω , *F*, P): Filtered probability space

$$- F_0 \subseteq F_1 \subseteq \dots \subseteq F_N = F$$

- Y: *F*-measurable random variable
- We say that ρ is an iterated risk measure if
 - $\rho_N[Y] = Y$
 - $\rho_n[Y] = r_n[\rho_{n+1}[Y]]$
 - r_n : conditional risk measure mapping F_{n+1} -measurable random variable to F_n -measurable random variable

Recursive definition implies dynamic programming finds the optimal policy for time-consistent MDP



More precisely, risk measures must be monotonic

Properties of a risk measure, r	Optimal policy for MDPs with respect to the corresponding iterated risk measure
Monotonic: $X \le Y \Rightarrow r(X) \le r(Y)$	Can be found with dynamic programming Need augmented states state := (state, accumulated cost)
Monotonic & Translation invariant: $r(X+c) \le r(X) + c$	No need for augmented states Cannot discount future cost
Monotonic & Translation invariant & Positive homogeneite: $r(aX) \le ar(X)$	No need for augmented states Can discount future cost



Dynamic programming with monotonic and translation-invariant iterated risk measures

- Markov decision process
 - S_n : State at time n (random variable, F_n -measurable)
 - A_n : Action at time n (random variable , F_n -measurable)
 - C_n : Cost between time n and time n+1, depending on S_n , A_n , S_{n+1} (random variable, F_{n+1} -measurable)
 - **S**_n: State space at time n (set)
 - A(s): Action space from state s (set)
 - Π: Set of candidate policies (set)

• Find
$$\pi$$
 that minimizes $\rho_n \left[\sum_{\ell=0}^{N-1} C_\ell \mid S_n = s, \pi \right]$ or equivalently $\rho_n \left[\sum_{\ell=n}^{N-1} C_\ell \mid S_n = s, \pi \right]$
for every $s \in S_n$, $n=0,...,N-1$
 $V_n^*(s) \equiv \min_{\pi \in \Pi} \rho_n \left[\sum_{\ell=n}^{N-1} C_\ell \mid S_n = s, \pi \right]$ by translation-invariance $\rho(X+c) = \rho(X)+c$
 $V_n^*(s) = 0$ $\forall s \in S_N$
 $V_n^*(s) = \min_{a \in A(s)} r_n \left[C_n + V_{n+1}^*(S_{n+1}) \middle| S_n = s, A_n = a \right]$ $\forall s \in S_n, n = 0,...,N-1$ 26

Outline

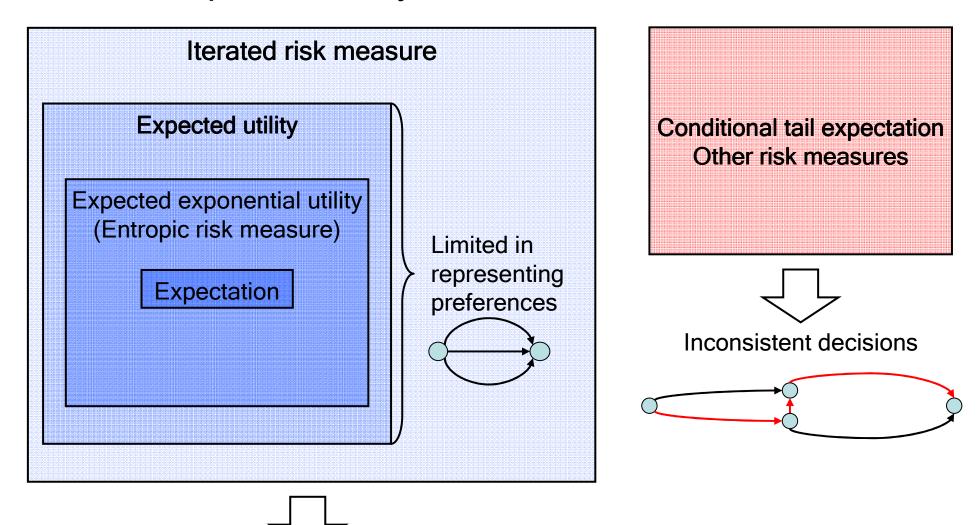
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Effectiveness of time-consistent Markov decision processes

Iterated risk measures overcome limitations of expected utility and other risk measures

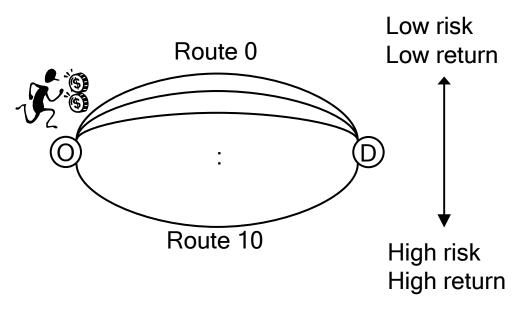


Consistent decisions

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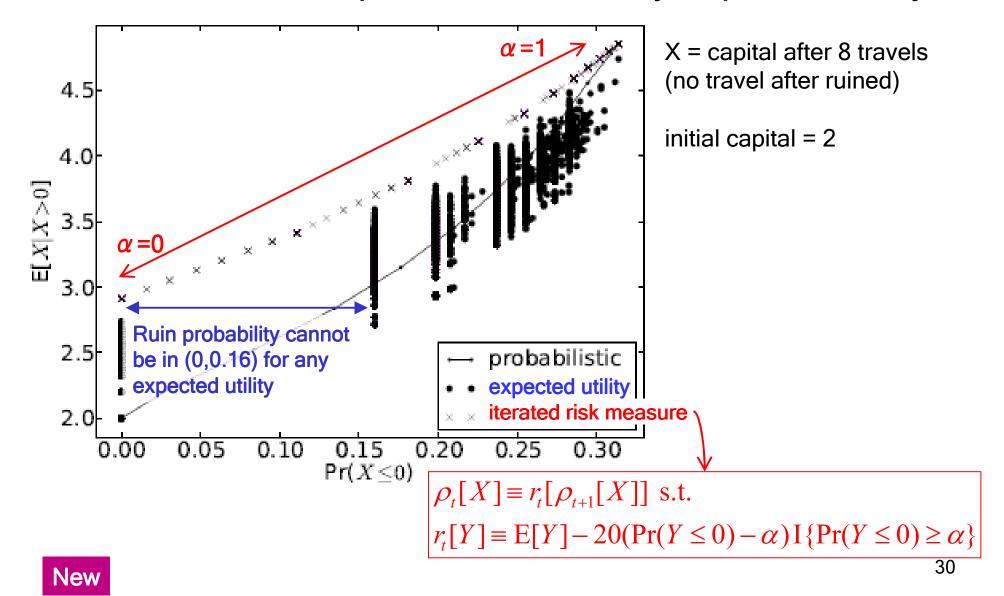
A driver takes only extreme routes if his decisions follow expected utility

For any utility function, Route 0 (equivalent to doing nothing) or Route 10 (riskiest) is most preferable



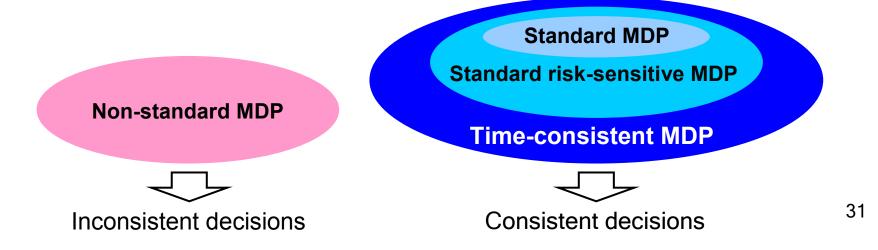
Route	0	1		 i		 9			10			
Net gain	0	-1	0	+1	 -1	0	+1	 -1	0	+1	-1	+1
Probability	1	0.04	0.9	0.06	 0.04i	1 - 0.1i	0.06i	 0.36	0.1	0.56	0.4	0.6

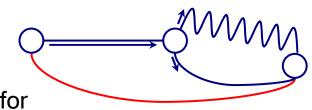
Iterated risk measures can represent the preference that cannot be represented with any expected utility



Takeaways

- "Shortest path" is limited
 - Route selection follows a dynamic strategy
- Expected utility can only represent limited preferences for
 - personalized recommendation of dynamic strategies
 - realistic traffic simulation
- Traditional risk measures lead to inconsistent decisions
 - Inconsistent decision maker can surely lose infinite capital against rational decision maker
- Time-consistent MDP is defined with iterated risk measures
 - can represent broad preferences with consistent decisions
 - optimal policy found with dynamic programming





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